
**Information technology — Coding of
audio-visual objects —**

**Part 10:
Advanced Video Coding**

*Technologies de l'information — Codage des objets audiovisuels —
Partie 10: Codage visuel avancé*

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Contents

	Page
0 Introduction	xv
0.1 Prologue.....	xv
0.2 Purpose.....	xv
0.3 Applications.....	xv
0.4 Publication and versions of this specification.....	xv
0.5 Profiles and levels.....	xvi
0.6 Overview of the design characteristics.....	xvi
0.6.1 Predictive coding.....	xvii
0.6.2 Coding of progressive and interlaced video.....	xvii
0.6.3 Picture partitioning into macroblocks and smaller partitions.....	xvii
0.6.4 Spatial redundancy reduction.....	xviii
0.7 How to read this specification.....	xviii
1 Scope	1
2 Normative references	1
3 Definitions	1
4 Abbreviations	9
5 Conventions	10
5.1 Arithmetic operators.....	10
5.2 Logical operators.....	11
5.3 Relational operators.....	11
5.4 Bit-wise operators.....	11
5.5 Assignment operators.....	11
5.6 Range notation.....	12
5.7 Mathematical functions.....	12
5.8 Order of operation precedence.....	13
5.9 Variables, syntax elements, and tables.....	13
5.10 Text description of logical operations.....	14
5.11 Processes.....	15
6 Source, coded, decoded and output data formats, scanning processes, and neighbouring relationships	16
6.1 Bitstream formats.....	16
6.2 Source, decoded, and output picture formats.....	16
6.3 Spatial subdivision of pictures and slices.....	21
6.4 Inverse scanning processes and derivation processes for neighbours.....	22
6.4.1 Inverse macroblock scanning process.....	22
6.4.2 Inverse macroblock partition and sub-macroblock partition scanning process.....	23
6.4.3 Inverse 4x4 luma block scanning process.....	25
6.4.4 Inverse 4x4 Cb or Cr block scanning process for ChromaArrayType equal to 3.....	25
6.4.5 Inverse 8x8 luma block scanning process.....	25
6.4.6 Inverse 8x8 Cb or Cr block scanning process for ChromaArrayType equal to 3.....	26
6.4.7 Derivation process of the availability for macroblock addresses.....	26
6.4.8 Derivation process for neighbouring macroblock addresses and their availability.....	26
6.4.9 Derivation process for neighbouring macroblock addresses and their availability in MBAFF frames.....	27
6.4.10 Derivation processes for neighbouring macroblocks, blocks, and partitions.....	28
6.4.11 Derivation process for neighbouring locations.....	32
6.4.12 Derivation processes for block and partition indices.....	35
7 Syntax and semantics	37
7.1 Method of specifying syntax in tabular form.....	37
7.2 Specification of syntax functions, categories, and descriptors.....	38
7.3 Syntax in tabular form.....	40
7.3.1 NAL unit syntax.....	40
7.3.2 Raw byte sequence payloads and RBSP trailing bits syntax.....	40

7.3.3	Slice header syntax	49
7.3.4	Slice data syntax	54
7.3.5	Macroblock layer syntax	55
7.4	Semantics	62
7.4.1	NAL unit semantics	62
7.4.2	Raw byte sequence payloads and RBSP trailing bits semantics	71
7.4.3	Slice header semantics	85
7.4.4	Slice data semantics	97
7.4.5	Macroblock layer semantics	97
8	Decoding process	110
8.1	NAL unit decoding process	111
8.2	Slice decoding process	112
8.2.1	Decoding process for picture order count	112
8.2.2	Decoding process for macroblock to slice group map	116
8.2.3	Decoding process for slice data partitions	120
8.2.4	Decoding process for reference picture lists construction	120
8.2.5	Decoded reference picture marking process	127
8.3	Intra prediction process	132
8.3.1	Intra_4x4 prediction process for luma samples	132
8.3.2	Intra_8x8 prediction process for luma samples	139
8.3.3	Intra_16x16 prediction process for luma samples	147
8.3.4	Intra prediction process for chroma samples	149
8.3.5	Sample construction process for I_PCM macroblocks	154
8.4	Inter prediction process	154
8.4.1	Derivation process for motion vector components and reference indices	157
8.4.2	Decoding process for inter prediction samples	169
8.4.3	Derivation process for prediction weights	179
8.5	Transform coefficient decoding process and picture construction process prior to deblocking filter process	181
8.5.1	Specification of transform decoding process for 4x4 luma residual blocks	182
8.5.2	Specification of transform decoding process for luma samples of Intra_16x16 macroblock prediction mode	182
8.5.3	Specification of transform decoding process for 8x8 luma residual blocks	183
8.5.4	Specification of transform decoding process for chroma samples	184
8.5.5	Specification of transform decoding process for chroma samples with ChromaArrayType equal to 3	186
8.5.6	Inverse scanning process for 4x4 transform coefficients and scaling lists	186
8.5.7	Inverse scanning process for 8x8 transform coefficients and scaling lists	187
8.5.8	Derivation process for chroma quantisation parameters	189
8.5.9	Derivation process for scaling functions	189
8.5.10	Scaling and transformation process for DC transform coefficients for Intra_16x16 macroblock type	191
8.5.11	Scaling and transformation process for chroma DC transform coefficients	191
8.5.12	Scaling and transformation process for residual 4x4 blocks	193
8.5.13	Scaling and transformation process for residual 8x8 blocks	196
8.5.14	Picture construction process prior to deblocking filter process	200
8.5.15	Intra residual transform-bypass decoding process	201
8.6	Decoding process for P macroblocks in SP slices or SI macroblocks	202
8.6.1	SP decoding process for non-switching pictures	202
8.6.2	SP and SI slice decoding process for switching pictures	205
8.7	Deblocking filter process	207
8.7.1	Filtering process for block edges	211
8.7.2	Filtering process for a set of samples across a horizontal or vertical block edge	213
9	Parsing process	219
9.1	Parsing process for Exp-Golomb codes	219
9.1.1	Mapping process for signed Exp-Golomb codes	221
9.1.2	Mapping process for coded block pattern	221
9.2	CAVLC parsing process for transform coefficient levels	224
9.2.1	Parsing process for total number of transform coefficient levels and trailing ones	225
9.2.2	Parsing process for level information	229
9.2.3	Parsing process for run information	230
9.2.4	Combining level and run information	234

9.3	CABAC parsing process for slice data.....	234
9.3.1	Initialisation process.....	236
9.3.2	Binarization process.....	260
9.3.3	Decoding process flow.....	270
9.3.4	Arithmetic encoding process (informative).....	292
Annex A Profiles and levels.....		300
A.1	Requirements on video decoder capability.....	300
A.2	Profiles.....	300
A.2.1	Baseline profile.....	300
A.2.2	Main profile.....	301
A.2.3	Extended profile.....	301
A.2.4	High profile.....	302
A.2.5	High 10 profile.....	302
A.2.6	High 4:2:2 profile.....	303
A.2.7	High 4:4:4 Predictive profile.....	303
A.2.8	High 10 Intra profile.....	303
A.2.9	High 4:2:2 Intra profile.....	304
A.2.10	High 4:4:4 Intra profile.....	305
A.2.11	CAVLC 4:4:4 Intra profile.....	305
A.3	Levels.....	306
A.3.1	Level limits common to the Baseline, Main, and Extended profiles.....	306
A.3.2	Level limits common to the High, High 10, High 4:2:2, High 4:4:4 Predictive, High 10 Intra, High 4:2:2 Intra, High 4:4:4 Intra, and CAVLC 4:4:4 Intra profiles.....	308
A.3.3	Profile-specific level limits.....	309
A.3.4	Effect of level limits on frame rate (informative).....	315
A.3.5	Effect of level limits on maximum DPB size in units of frames (informative).....	318
Annex B Byte stream format.....		320
B.1	Byte stream NAL unit syntax and semantics.....	320
B.1.1	Byte stream NAL unit syntax.....	320
B.1.2	Byte stream NAL unit semantics.....	320
B.2	Byte stream NAL unit decoding process.....	321
B.3	Decoder byte-alignment recovery (informative).....	321
Annex C Hypothetical reference decoder.....		323
C.1	Operation of coded picture buffer (CPB).....	327
C.1.1	Timing of bitstream arrival.....	327
C.1.2	Timing of coded picture removal.....	328
C.2	Operation of the decoded picture buffer (DPB).....	328
C.2.1	Decoding of gaps in frame_num and storage of "non-existing" frames.....	329
C.2.2	Picture decoding and output.....	329
C.2.3	Removal of pictures from the DPB before possible insertion of the current picture.....	330
C.2.4	Current decoded picture marking and storage.....	331
C.3	Bitstream conformance.....	331
C.4	Decoder conformance.....	333
C.4.1	Operation of the output order DPB.....	334
C.4.2	Decoding of gaps in frame_num and storage of "non-existing" pictures.....	334
C.4.3	Picture decoding.....	334
C.4.4	Removal of pictures from the DPB before possible insertion of the current picture.....	334
C.4.5	Current decoded picture marking and storage.....	335
Annex D Supplemental enhancement information.....		338
D.1	SEI payload syntax.....	339
D.1.1	Buffering period SEI message syntax.....	341
D.1.2	Picture timing SEI message syntax.....	341
D.1.3	Pan-scan rectangle SEI message syntax.....	342
D.1.4	Filler payload SEI message syntax.....	343
D.1.5	User data registered by ITU-T Rec. T.35 SEI message syntax.....	343
D.1.6	User data unregistered SEI message syntax.....	343
D.1.7	Recovery point SEI message syntax.....	343
D.1.8	Decoded reference picture marking repetition SEI message syntax.....	344
D.1.9	Spare picture SEI message syntax.....	344

D.1.10	Scene information SEI message syntax.....	345
D.1.11	Sub-sequence information SEI message syntax.....	345
D.1.12	Sub-sequence layer characteristics SEI message syntax.....	345
D.1.13	Sub-sequence characteristics SEI message syntax.....	346
D.1.14	Full-frame freeze SEI message syntax.....	346
D.1.15	Full-frame freeze release SEI message syntax.....	346
D.1.16	Full-frame snapshot SEI message syntax.....	346
D.1.17	Progressive refinement segment start SEI message syntax.....	347
D.1.18	Progressive refinement segment end SEI message syntax.....	347
D.1.19	Motion-constrained slice group set SEI message syntax.....	347
D.1.20	Film grain characteristics SEI message syntax.....	348
D.1.21	Deblocking filter display preference SEI message syntax.....	348
D.1.22	Stereo video information SEI message syntax.....	349
D.1.23	Post-filter hint SEI message syntax.....	349
D.1.24	Tone mapping information SEI message syntax.....	350
D.1.25	Reserved SEI message syntax.....	350
D.2	SEI payload semantics.....	350
D.2.1	Buffering period SEI message semantics.....	350
D.2.2	Picture timing SEI message semantics.....	351
D.2.3	Pan-scan rectangle SEI message semantics.....	356
D.2.4	Filler payload SEI message semantics.....	357
D.2.5	User data registered by ITU-T Rec. T.35 SEI message semantics.....	357
D.2.6	User data unregistered SEI message semantics.....	358
D.2.7	Recovery point SEI message semantics.....	358
D.2.8	Decoded reference picture marking repetition SEI message semantics.....	360
D.2.9	Spare picture SEI message semantics.....	360
D.2.10	Scene information SEI message semantics.....	362
D.2.11	Sub-sequence information SEI message semantics.....	364
D.2.12	Sub-sequence layer characteristics SEI message semantics.....	365
D.2.13	Sub-sequence characteristics SEI message semantics.....	366
D.2.14	Full-frame freeze SEI message semantics.....	367
D.2.15	Full-frame freeze release SEI message semantics.....	368
D.2.16	Full-frame snapshot SEI message semantics.....	368
D.2.17	Progressive refinement segment start SEI message semantics.....	368
D.2.18	Progressive refinement segment end SEI message semantics.....	369
D.2.19	Motion-constrained slice group set SEI message semantics.....	369
D.2.20	Film grain characteristics SEI message semantics.....	370
D.2.21	Deblocking filter display preference SEI message semantics.....	376
D.2.22	Stereo video information SEI message semantics.....	377
D.2.23	Post-filter hint SEI message semantics.....	378
D.2.24	Tone mapping information SEI message semantics.....	379
D.2.25	Reserved SEI message semantics.....	381
Annex E	Video usability information.....	382
E.1	VUI syntax.....	383
E.1.1	VUI parameters syntax.....	383
E.1.2	HRD parameters syntax.....	384
E.2	VUI semantics.....	384
E.2.1	VUI parameters semantics.....	384
E.2.2	HRD parameters semantics.....	397
Annex F	Patent Rights.....	400
Annex G	Scalable video coding.....	402
G.1	Scope.....	402
G.2	Normative References.....	402
G.3	Definitions.....	402
G.4	Abbreviations.....	406
G.5	Conventions.....	406
G.6	Source, coded, decoded and output data formats, scanning processes, neighbouring and reference layer relationships.....	406
G.6.1	Derivation process for reference layer macroblocks.....	406

G.6.2	Derivation process for reference layer partitions	409
G.6.3	Derivation process for reference layer sample locations in resampling	410
G.6.4	SVC derivation process for macroblock and sub-macroblock partition indices	412
G.7	Syntax and semantics	412
G.7.1	Method of specifying syntax in tabular form	413
G.7.2	Specification of syntax functions, categories, and descriptors	413
G.7.3	Syntax in tabular form	413
G.7.4	Semantics	424
G.7.4.1	NAL unit semantics	425
G.8	SVC decoding process	456
G.8.1	SVC initialisation and decoding processes	457
G.8.2	SVC reference picture lists construction and decoded reference picture marking process	476
G.8.3	SVC intra decoding processes	487
G.8.4	SVC Inter prediction process	497
G.8.5	SVC transform coefficient decoding and sample array construction processes	508
G.8.6	Resampling processes for prediction data, intra samples, and residual samples	525
G.8.7	SVC deblocking filter processes	555
G.8.8	Specification of bitstream subsets	567
G.9	Parsing process	568
G.9.1	Alternative parsing process for coded block pattern	569
G.9.2	Alternative CAVLC parsing process for transform coefficient levels	570
G.9.3	Alternative CABAC parsing process for slice data in scalable extension	574
G.10	Profiles and levels	577
G.10.1	Profiles	577
G.10.2	Levels	580
G.11	Byte stream format	585
G.12	Hypothetical reference decoder	585
G.13	Supplemental enhancement information	585
G.13.1	SEI payload syntax	586
G.13.2	SEI payload semantics	592
G.14	SVC video usability information extension	619
G.14.1	SVC VUI parameters extension syntax	620
G.14.2	SVC VUI parameters extension semantics	620
Annex H	Multiview video coding	623
H.1	Scope	623
H.2	Normative References	623
H.3	Definitions	623
H.4	Abbreviations	625
H.5	Conventions	625
H.6	Source, coded, decoded and output data formats, scanning processes, and neighbouring relationships	625
H.7	Syntax and semantics	625
H.7.1	Method of specifying syntax in tabular form	626
H.7.2	Specification of syntax functions, categories, and descriptors	626
H.7.3	Syntax in tabular form	626
H.7.4	Semantics	630
H.8	MVC decoding process	642
H.8.1	MVC decoding process for picture order count	642
H.8.2	MVC decoding process for reference picture lists construction	642
H.8.3	MVC decoded reference picture marking process	646
H.8.4	MVC inter prediction and inter-view prediction process	646
H.8.5	Specification of bitstream subsets	646
H.9	Parsing process	650
H.10	Profiles and levels	650
H.10.1	Multiview High profile	651
H.10.2	Levels	651
H.11	Byte stream format	654
H.12	MVC hypothetical reference decoder	654
H.13	MVC SEI messages	654
H.13.1	SEI message syntax	654
H.13.2	SEI message semantics	660

H.14 MVC video usability information extension	672
H.14.1 MVC VUI parameters extension syntax	673
H.14.2 MVC VUI parameters extension semantics	673

LIST OF FIGURES

Figure 6-1 – Nominal vertical and horizontal locations of 4:2:0 luma and chroma samples in a frame	20
Figure 6-2 – Nominal vertical and horizontal sampling locations of 4:2:0 samples in top and bottom fields	21
Figure 6-3 – Nominal vertical and horizontal locations of 4:2:2 luma and chroma samples in a frame	22
Figure 6-4 – Nominal vertical and horizontal sampling locations of 4:2:2 samples top and bottom fields	22
Figure 6-5 – Nominal vertical and horizontal locations of 4:4:4 luma and chroma samples in a frame	22
Figure 6-6 – Nominal vertical and horizontal sampling locations of 4:4:4 samples top and bottom fields	23
Figure 6-7 – A picture with 11 by 9 macroblocks that is partitioned into two slices	24
Figure 6-8 – Partitioning of the decoded frame into macroblock pairs	24
Figure 6-9 – Macroblock partitions, sub-macroblock partitions, macroblock partition scans, and sub-macroblock partition scans	25
Figure 6-10 – Scan for 4x4 luma blocks	26
Figure 6-11 – Scan for 8x8 luma blocks	27
Figure 6-12 – Neighbouring macroblocks for a given macroblock	28
Figure 6-13 – Neighbouring macroblocks for a given macroblock in MBAFF frames	29
Figure 6-14 – Determination of the neighbouring macroblock, blocks, and partitions (informative)	30
Figure 7-1 – Structure of an access unit not containing any NAL units with nal_unit_type equal to 0, 7, 8, or in the range of 12 to 18, inclusive, or in the range of 20 to 31, inclusive	69
Figure 8-1 – Intra_4x4 prediction mode directions (informative)	131
Figure 8-2 – Example for temporal direct-mode motion vector inference (informative)	162
Figure 8-3 – Directional segmentation prediction (informative)	163
Figure 8-4 – Integer samples (shaded blocks with upper-case letters) and fractional sample positions (un-shaded blocks with lower-case letters) for quarter sample luma interpolation	169
Figure 8-5 – Fractional sample position dependent variables in chroma interpolation and surrounding integer position samples A, B, C, and D	171
Figure 8-6 – Assignment of the indices of dcY to luma4x4BlkIdx	177
Figure 8-7 – Assignment of the indices of dcC to chroma4x4BlkIdx: (a) ChromaArrayType equal to 1, (b) ChromaArrayType equal to 2	179
Figure 8-8 – 4x4 block scans. (a) Zig-zag scan. (b) Field scan (informative)	181
Figure 8-9 – 8x8 block scans. (a) 8x8 zig-zag scan. (b) 8x8 field scan (informative)	182
Figure 8-10 – Boundaries in a macroblock to be filtered	201
Figure 8-11 – Convention for describing samples across a 4x4 block horizontal or vertical boundary	205
Figure 9-1 – Illustration of CABAC parsing process for a syntax element SE (informative)	226
Figure 9-2 – Overview of the arithmetic decoding process for a single bin (informative)	274
Figure 9-3 – Flowchart for decoding a decision	275
Figure 9-4 – Flowchart of renormalization	277

Figure 9-5 – Flowchart of bypass decoding process	278
Figure 9-6 – Flowchart of decoding a decision before termination	279
Figure 9-7 – Flowchart for encoding a decision	281
Figure 9-8 – Flowchart of renormalization in the encoder	282
Figure 9-9 – Flowchart of PutBit(B)	283
Figure 9-10 – Flowchart of encoding bypass	284
Figure 9-11 – Flowchart of encoding a decision before termination	285
Figure 9-12 – Flowchart of flushing at termination	285
Figure C-1 – Structure of byte streams and NAL unit streams for HRD conformance checks	308
Figure C-2 – HRD buffer model	309
Figure E-1 – Location of chroma samples for top and bottom fields for chroma_format_idc equal to 1 (4:2:0 chroma format) as a function of chroma_sample_loc_type_top_field and chroma_sample_loc_type_bottom_field	374

LIST OF TABLES

Table 5-1 – Operation precedence from highest (at top of table) to lowest (at bottom of table)	13
Table 6-1 – SubWidthC, and SubHeightC values derived from chroma_format_idc and separate_colour_plane_flag	17
Table 6-2 – Specification of input and output assignments for subclauses 6.4.10.1 to 6.4.10.7	28
Table 6-3 – Specification of mbAddrN	33
Table 6-4 – Specification of mbAddrN and yM	35
Table 7-1 – NAL unit type codes, syntax element categories, and NAL unit type classes	63
Table 7-2 – Assignment of mnemonic names to scaling list indices and specification of fall-back rule	74
Table 7-3 – Specification of default scaling lists Default_4x4_Intra and Default_4x4_Inter	74
Table 7-4 – Specification of default scaling lists Default_8x8_Intra and Default_8x8_Inter	75
Table 7-5 – Meaning of primary_pic_type	83
Table 7-6 – Name association to slice_type	86
Table 7-7 – modification_of_pic_nums_idc operations for modification of reference picture lists	92
Table 7-8 – Interpretation of adaptive_ref_pic_marking_mode_flag	94
Table 7-9 – Memory management control operation (memory_management_control_operation) values	95
Table 7-10 – Allowed collective macroblock types for slice_type	98
Table 7-11 – Macroblock types for I slices	99
Table 7-12 – Macroblock type with value 0 for SI slices	100
Table 7-13 – Macroblock type values 0 to 4 for P and SP slices	101
Table 7-14 – Macroblock type values 0 to 22 for B slices	102
Table 7-15 – Specification of CodedBlockPatternChroma values	104
Table 7-16 – Relationship between intra_chroma_pred_mode and spatial prediction modes	105
Table 7-17 – Sub-macroblock types in P macroblocks	106
Table 7-18 – Sub-macroblock types in B macroblocks	107
Table 8-1 – Refined slice group map type	117

Table 8-2 – Specification of Intra4x4PredMode[luma4x4BlkIdx] and associated names	133
Table 8-3 – Specification of Intra8x8PredMode[luma8x8BlkIdx] and associated names	140
Table 8-4 – Specification of Intra16x16PredMode and associated names	147
Table 8-5 – Specification of Intra chroma prediction modes and associated names	150
Table 8-6 – Specification of the variable colPic	159
Table 8-7 – Specification of PicCodingStruct(X)	159
Table 8-8 – Specification of mbAddrCol, yM, and vertMvScale	161
Table 8-9 – Assignment of prediction utilization flags	163
Table 8-10 – Derivation of the vertical component of the chroma vector in field coding mode	169
Table 8-11 – Differential full-sample luma locations	175
Table 8-12 – Assignment of the luma prediction sample predPartLXL[xL, yL]	176
Table 8-13 – Specification of mapping of idx to c _{ij} for zig-zag and field scan	187
Table 8-14 – Specification of mapping of idx to c _{ij} for 8x8 zig-zag and 8x8 field scan	188
Table 8-15 – Specification of QP _c as a function of qP _I	189
Table 8-16 – Derivation of offset dependent threshold variables α' and β' from indexA and indexB	216
Table 8-17 – Value of variable t' _{cb} as a function of indexA and bS	217
Table 9-1 – Bit strings with "prefix" and "suffix" bits and assignment to codeNum ranges (informative)	220
Table 9-2 – Exp-Golomb bit strings and codeNum in explicit form and used as ue(v) (informative)	220
Table 9-3 – Assignment of syntax element to codeNum for signed Exp-Golomb coded syntax elements se(v)	221
Table 9-4 – Assignment of codeNum to values of coded_block_pattern for macroblock prediction modes	221
Table 9-5 – coeff_token mapping to TotalCoeff(coeff_token) and TrailingOnes(coeff_token)	227
Table 9-6 – Codeword table for level_prefix (informative)	230
Table 9-7 – total_zeros tables for 4x4 blocks with tzVlcIndex 1 to 7	232
Table 9-8 – total_zeros tables for 4x4 blocks with tzVlcIndex 8 to 15	232
Table 9-9 – total_zeros tables for chroma DC 2x2 and 2x4 blocks	233
Table 9-10 – Tables for run_before	234
Table 9-11 – Association of ctxIdx and syntax elements for each slice type in the initialisation process	238
Table 9-12 – Values of variables m and n for ctxIdx from 0 to 10	239
Table 9-13 – Values of variables m and n for ctxIdx from 11 to 23	239
Table 9-14 – Values of variables m and n for ctxIdx from 24 to 39	240
Table 9-15 – Values of variables m and n for ctxIdx from 40 to 53	240
Table 9-16 – Values of variables m and n for ctxIdx from 54 to 59, and 399 to 401	240
Table 9-17 – Values of variables m and n for ctxIdx from 60 to 69	241
Table 9-18 – Values of variables m and n for ctxIdx from 70 to 104	241
Table 9-19 – Values of variables m and n for ctxIdx from 105 to 165	242
Table 9-20 – Values of variables m and n for ctxIdx from 166 to 226	243
Table 9-21 – Values of variables m and n for ctxIdx from 227 to 275	244
Table 9-22 – Values of variables m and n for ctxIdx from 277 to 337	245

Table 9-23 – Values of variables m and n for ctxIdx from 338 to 398	246
Table 9-24 – Values of variables m and n for ctxIdx from 402 to 459	247
Table 9-25 – Values of variables m and n for ctxIdx from 460 to 483	248
Table 9-26 – Values of variables m and n for ctxIdx from 484 to 571	249
Table 9-27 – Values of variables m and n for ctxIdx from 572 to 659	251
Table 9-28 – Values of variables m and n for ctxIdx from 660 to 717	253
Table 9-29 – Values of variables m and n for ctxIdx from 718 to 775	254
Table 9-30 – Values of variables m and n for ctxIdx from 776 to 863	255
Table 9-31 – Values of variables m and n for ctxIdx from 864 to 951	257
Table 9-32 – Values of variables m and n for ctxIdx from 952 to 1011	259
Table 9-33 – Values of variables m and n for ctxIdx from 1012 to 1023	260
Table 9-34 – Syntax elements and associated types of binarization, maxBinIdxCtx, and ctxIdxOffset	262
Table 9-35 – Bin string of the unary binarization (informative)	266
Table 9-36 – Binarization for macroblock types in I slices	268
Table 9-37 – Binarization for macroblock types in P, SP, and B slices	269
Table 9-38 – Binarization for sub-macroblock types in P, SP, and B slices	270
Table 9-39 – Assignment of ctxIdxInc to binIdx for all ctxIdxOffset values except those related to the syntax elements coded_block_flag, significant_coeff_flag, last_significant_coeff_flag, and coeff_abs_level_minus1	272
Table 9-40 – Assignment of ctxIdxBlockCatOffset to ctxBlockCat for syntax elements coded_block_flag, significant_coeff_flag, last_significant_coeff_flag, and coeff_abs_level_minus1	273
Table 9-41 – Specification of ctxIdxInc for specific values of ctxIdxOffset and binIdx	282
Table 9-42 – Specification of ctxBlockCat for the different blocks	283
Table 9-43 – Mapping of scanning position to ctxIdxInc for ctxBlockCat = 5, 9, or 13	284
Table 9-44 – Specification of rangeTabLPS depending on pStateIdx and qCodIRangeIdx	288
Table 9-45 – State transition table	289
Table A-1 – Level limits	308
Table A-2 – Specification of cpbBrVclFactor and cpbBrNalFactor	311
Table A-3 – Baseline profile level limits	312
Table A-4 – Main, High, High 10, High 4:2:2, High 4:4:4 Predictive, High 10 Intra, High 4:2:2 Intra, High 4:4:4 Intra, and CAVLC 4:4:4 Intra profile level limits	313
Table A-5 – Extended profile level limits	314
Table A-6 – Maximum frame rates (frames per second) for some example frame sizes	315
Table A-7 – Maximum DPB size (frames) for some example frame sizes	318
Table D-1 – Interpretation of pic_struct	353
Table D-2 – Mapping of ct_type to source picture scan	354
Table D-3 – Definition of counting_type values	355
Table D-4 – scene_transition_type values	363
Table D-5 – model_id values	370
Table D-6 – blending_mode_id values	372

Table D-7 – filter_hint_type values	379
Table E-1 – Meaning of sample aspect ratio indicator.....	385
Table E-2 – Meaning of video_format.....	386
Table E-3 – Colour primaries.....	387
Table E-4 – Transfer characteristics.....	388
Table E-5 – Matrix coefficients	391
Table E-6 – Divisor for computation of $\Delta t_{fi,dpb}(n)$	394
Table F-1 – Organisations providing patent rights licensing notices	400
Table G-1 – Name association to slice_type for NAL units with nal_unit_type equal to 20.....	442
Table G-2 – Interpretation of adaptive_ref_base_pic_marking_mode_flag	450
Table G-3 – Memory management base control operation (memory_management_base_control_operation) values	451
Table G-4 – Allowed collective macroblock types for slice_type.	454
Table G-5 – Inferred macroblock type I_BL for EI slices.	454
Table G-6 – Scale values cS for transform coefficient level scaling.....	516
Table G-7 – Macroblock type predictors mbTypeLPred	535
Table G-8 – Sub-macroblock type predictors subMbTypeLPred[mbPartIdx].....	535
Table G-9 – 16-phase luma interpolation filter for resampling in Intra_Base prediction	544
Table G-10 – Mapping of (nX, nY) to coeffTokenIdx and vice versa.....	571
Table G-11 – Association of ctxIdx and syntax elements for each slice type in the initialisation process	574
Table G-12 – Values of variables m and n for ctxIdx from 1024 to 1026	575
Table G-13 – Values of variables m and n for ctxIdx from 1027 to 1030	575
Table G-14 – Syntax elements and associated types of binarization, maxBinIdxCtx, and ctxIdxOffset	575
Table G-15 – Assignment of ctxIdxInc to binIdx for the ctxIdxOffset values related to the syntax elements base_mode_flag and residual_prediction_flag.....	576
Table G-16 – Scalable Baseline profile level limits.....	585
Table G-17 – Specification of cpbBrVclFactor and cpbBrNalFactor	585
Table H-1 – modification_of_pic_nums_idc operations for modification of reference picture lists.....	640
Table H-2 – Association between camera parameter variables and syntax elements.....	670

Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

ISO/IEC 14496-10 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information* in collaboration with ITU-T.

This part of ISO/IEC 14496 is technically aligned with ITU-T Rec. H.264 but is not published as identical text.

This fifth edition cancels and replaces the fourth edition which has been technically revised.

ISO/IEC 14496 consists of the following parts, under the general title *Information technology — Coding of audio-visual objects*:

- *Part 1: Systems*
- *Part 2: Visual*
- *Part 3: Audio*
- *Part 4: Conformance testing*
- *Part 5: Reference software*
- *Part 6: Delivery Multimedia Integration Framework (DMIF)*
- *Part 7: Optimized reference software for coding of audio-visual objects* [Technical Report]
- *Part 8: Carriage of ISO/IEC 14496 contents over IP networks*
- *Part 9: Reference hardware description* [Technical Report]
- *Part 10: Advanced video coding*
- *Part 11: Scene description and application engine*
- *Part 12: ISO base media file format*

- Part 13: Intellectual Property Management and Protection (IPMP) extensions
- Part 14: MP4 file format
- Part 15: Advanced Video Coding (AVC) file format
- Part 16: Animation Framework eXtension (AFX)
- Part 17: Streaming text format
- Part 18: Font compression and streaming
- Part 19: Synthesized texture stream
- Part 20: Lightweight Application Scene Representation (LAsER) and Simple Aggregation Format (SAF)
- Part 21: MPEG-J Graphics Framework eXtensions (GFX)
- Part 22: Open Font Format
- Part 23: Symbolic Music Representation
- Part 24: Audio and systems interaction
- Part 25: 3D Graphics Compression Model
- Part 26: Audio conformance
- Part 27: 3D Graphics conformance

0 Introduction

This clause does not form an integral part of this Recommendation | International Standard.

0.1 Prologue

This subclause does not form an integral part of this Recommendation | International Standard.

As the costs for both processing power and memory have reduced, network support for coded video data has diversified, and advances in video coding technology have progressed, the need has arisen for an industry standard for compressed video representation with substantially increased coding efficiency and enhanced robustness to network environments. Toward these ends the ITU-T Video Coding Experts Group (VCEG) and the ISO/IEC Moving Picture Experts Group (MPEG) formed a Joint Video Team (JVT) in 2001 for development of a new Recommendation | International Standard.

0.2 Purpose

This subclause does not form an integral part of this Recommendation | International Standard.

This Recommendation | International Standard was developed in response to the growing need for higher compression of moving pictures for various applications such as videoconferencing, digital storage media, television broadcasting, internet streaming, and communication. It is also designed to enable the use of the coded video representation in a flexible manner for a wide variety of network environments. The use of this Recommendation | International Standard allows motion video to be manipulated as a form of computer data and to be stored on various storage media, transmitted and received over existing and future networks and distributed on existing and future broadcasting channels.

0.3 Applications

This subclause does not form an integral part of this Recommendation | International Standard.

This Recommendation | International Standard is designed to cover a broad range of applications for video content including but not limited to the following:

CATV	Cable TV on optical networks, copper, etc.
DBS	Direct broadcast satellite video services
DSL	Digital subscriber line video services
DTTB	Digital terrestrial television broadcasting
ISM	Interactive storage media (optical disks, etc.)
MMM	Multimedia mailing
MSPN	Multimedia services over packet networks
RTC	Real-time conversational services (videoconferencing, videophone, etc.)
RVS	Remote video surveillance
SSM	Serial storage media (digital VTR, etc.)

0.4 Publication and versions of this specification

This subclause does not form an integral part of this Recommendation | International Standard.

This specification has been jointly developed by ITU-T Video Coding Experts Group (VCEG) and the ISO/IEC Moving Picture Experts Group. It is published as technically-aligned twin text in both organizations ITU-T and ISO/IEC.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 1 refers to the first approved version of this Recommendation | International Standard.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 2 refers to the integrated text containing the corrections specified in the first technical corrigendum.

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