

norm

NEN-ISO/IEC 13522-6

Informatietechnologie - Codering van multimedia- en hypermedia-informatie - Deel 6: Ondersteuning voor uitgebreide interactieve toepassingen (ISO/IEC 13522-6:1998)

Information technology - Coding of multimedia and hypermedia information - Part 6: Support for enhanced interactive applications (ISO/IEC 13522-6:1998)

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Overeenkomstig
Preview

Voorbeeld
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INTERNATIONAL
STANDARD

ISO/IEC
13522-6

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**Information technology — Coding of
multimedia and hypermedia information —**

Part 6:
Support for enhanced interactive applications

*Technologies de l'information — Codage de l'information multimédia et
hypermédia —*

Partie 6: Support pour les applications interactives améliorées



Reference number
ISO/IEC 13522-6:1998(E)

Contents

1	Scope	1
1.1	Context of the scope	1
1.2	Scope of this part of ISO/IEC 13522	1
2	Normative references	2
2.1	International standards	2
2.2	Referenced specifications	3
3	Terms and definitions	3
3.1	applet	3
3.2	application class	3
3.3	application programming interface (API)	3
3.4	attribute	3
3.5	class	3
3.6	exception	3
3.7	hypermedia, adj.	3
3.8	instance	3
3.9	interface	4
3.10	Java™ Virtual Machine (JVM)	4
3.11	method	4
3.12	MHEG-5 API	4
3.13	MHEG-5 InterchangedProgram object	4
3.14	MHEG-5 object	4
3.15	MHEG-6, adj.	4
3.16	MHEG-6 Applet object	4
3.17	MHEG-6 application	4
3.18	MHEG-6 engine	4
3.19	MHEG-6 InterchangedProgram object	4
3.20	MHEG-6 object	4
3.21	MHEG-6 profile	4
3.22	MHEG-6 program	4
3.23	multimedia, adj.	5
3.24	multimedia and hypermedia application	5
3.25	multimedia application	5
3.26	operation	5
3.27	program	5
3.28	Program content interchange format	5
3.29	scripting language	5
3.30	stack	5
3.31	system class	5
3.32	virtual machine (VM)	5

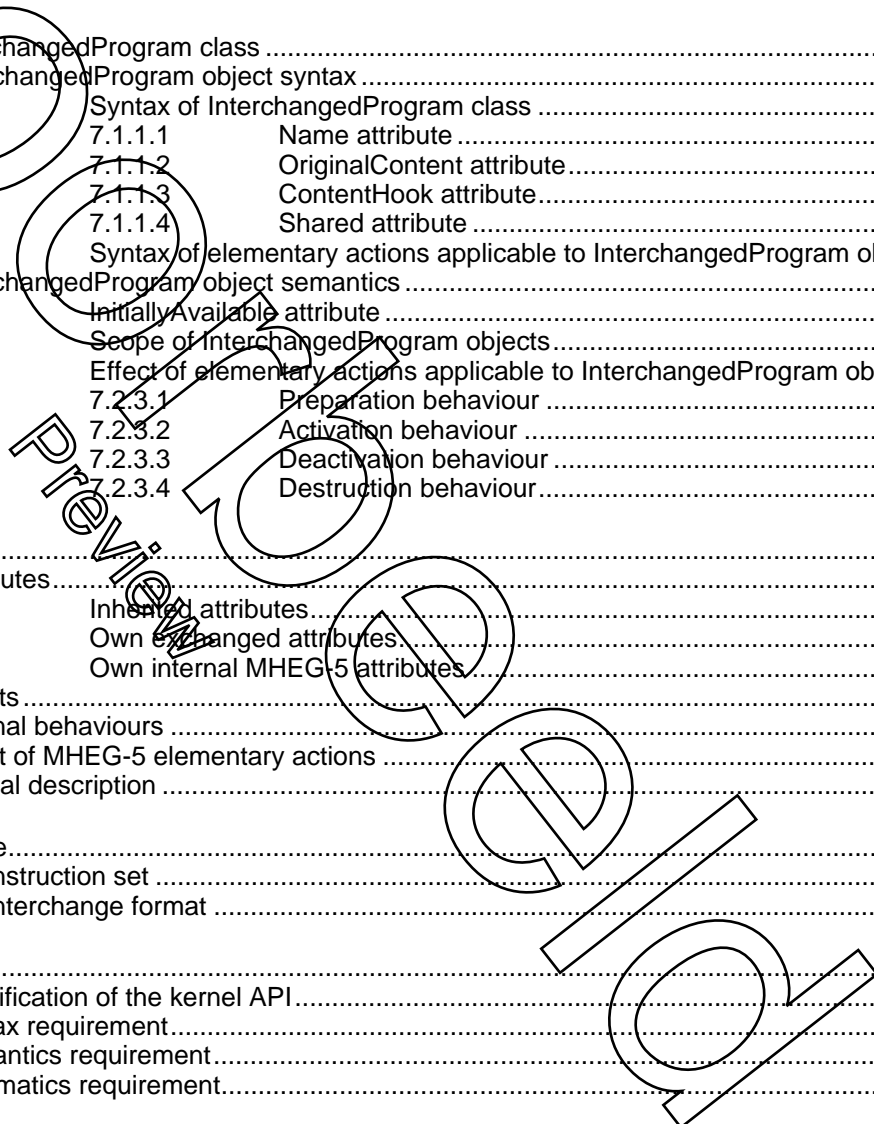
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4	Symbols and abbreviations	5
5	Conformance requirements.....	6
5.1	Information object conformance	6
5.1.1	Encoding and syntax	6
5.1.2	Semantics.....	6
5.1.3	Profiles	6
5.2	Implementation conformance	6
5.2.1	Conformance requirements.....	6
5.2.2	Conformance documentation	7
5.3	Application conformance	7
6	Structure of this part of ISO/IEC 13522.....	8
7	MHEG-6 InterchangedProgram class	9
7.1	InterchangedProgram object syntax	9
7.1.1	Syntax of InterchangedProgram class	9
7.1.1.1	Name attribute	9
7.1.1.2	OriginalContent attribute.....	9
7.1.1.3	ContentHook attribute.....	9
7.1.1.4	Shared attribute	9
7.1.2	Syntax of elementary actions applicable to InterchangedProgram objects.....	10
7.2	InterchangedProgram object semantics	10
7.2.1	InitiallyAvailable attribute	10
7.2.2	Scope of InterchangedProgram objects.....	10
7.2.3	Effect of elementary actions applicable to InterchangedProgram objects	11
7.2.3.1	Preparation behaviour	11
7.2.3.2	Activation behaviour	11
7.2.3.3	Deactivation behaviour	12
7.2.3.4	Destruction behaviour.....	12
8	Applet class	13
8.1	Attributes.....	13
8.1.1	Inherited attributes.....	13
8.1.2	Own exchanged attributes.....	13
8.1.3	Own internal MHEG-5 attributes.....	13
8.2	Events.....	14
8.3	Internal behaviours	14
8.4	Effect of MHEG-5 elementary actions	15
8.5	Formal description	17
9	Virtual machine.....	18
9.1	VM instruction set	18
9.2	VM interchange format	18
10	Kernel API	19
10.1	Specification of the kernel API.....	19
10.2	Syntax requirement.....	19
10.3	Semantics requirement.....	19
10.4	Pragmatics requirement.....	19
11	MHEG-5 API.....	20
11.1	Specification of the MHEG-5 API.....	20
11.1.1	Design principles	20
11.1.2	Grades.....	20
11.2	Syntax requirement.....	21
11.3	Semantics requirement.....	21
11.4	Pragmatics requirement.....	21
11.5	Interworking considerations	21



12	MHEG-5/JVM interworking provisions.....	22
12.1	Program content interchange format	22
12.2	Semantics of elementary actions	22
	12.2.1 Call.....	22
	12.2.2 Fork	23
	12.2.3 Invoke	23
	12.2.4 Stop	23
	12.2.5 MHEG-5 API operations	23
12.3	Execution semantics	23
	12.3.1 Engine bootstrapping.....	24
	12.3.2 ClassMapper initialisation	24
	12.3.3 Program preparation.....	25
	12.3.4 Program activation.....	25
	12.3.5 Program deactivation.....	25
	12.3.6 Program destruction	25
	12.3.7 ClassMapper for Applet	26
Annex A (normative)	ASN.1 notation	27
Annex B (normative)	Textual notation.....	45
Annex C (normative)	MHEG-5 API	60
Annex D (informative)	Mapping elementary actions to MHEG-5 API operations.....	77
Annex E (informative)	Relationships between MHEG-6 Applets and World Wide Web applets	81
Annex F (informative)	Main features	82
Annex G (informative)	IPR issues.....	87

Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialised system for worldwide standardisation. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organisation to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organisations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

In the field of Information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

International Standard ISO/IEC 13522-6 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

ISO/IEC 13522 consists of the following parts, under the general title *Information technology - Coding of multimedia and hypermedia information*:

- Part 1: MHEG object representation - Base notation (ASN.1)
- Part 3: MHEG script interchange representation
- Part 4: MHEG registration procedure
- Part 5: Support for base-level interactive applications
- Part 6: Support for enhanced interactive applications
- Part 7: Interoperability and conformance testing for ISO/IEC 13522-5

Annexes A to C form an integral part of this part of ISO/IEC 13522. Annexes D to G are for information only.

Voorbeeld
Preview

Information technology – Coding of multimedia and hypermedia information –

Part 6: Support for enhanced interactive applications

1 Scope

1.1 Context of the scope

ISO/IEC 13522 specifies the coded representation of multimedia/hypermedia information objects (MHEG objects) for interchange as final form units within or across services and applications, by any means of interchange including local area networks, wide area telecommunication or broadcast networks, storage media, etc.

MHEG objects can be produced by computer tools taking as source form multimedia applications designed using multimedia scripting languages. In this context, the MHEG script (or program) classes are intended to complement the other MHEG classes in expressing the functionality commonly supported by scripting languages. Script (or program) objects express more powerful control mechanisms and describe more complex relationships among MHEG objects than can be expressed by MHEG action and link objects alone. Furthermore, script (or program) objects express access to and interaction with external services provided by the run-time environment.

ISO/IEC 13522-5 defines the MHEG object classes for interchange and use in base-level applications intended to be run on limited resource terminals such as set-top-boxes in such contexts as interactive broadband services.

ISO/IEC 13522-5 defines the coded representation for program objects in an open manner so that program objects may encapsulate either standardised or proprietary program code. ISO/IEC 13522-5 allows program objects to include or reference programs that may be encoded in any encoding format as defined by the application domain.

1.2 Scope of this part of ISO/IEC 13522

The scope of this part of ISO/IEC 13522 is to define the semantics and final-form coded representation for the interchange of enhanced interactive multimedia applications.

These applications extend applications covered by ISO/IEC 13522-5 in incorporating functionality such as computing (data processing) and extended communication with the external environment, including servers, local devices, etc.

These applications may be exploited in any communication environment including broadcast-only mode, interactive client-server or peer-to-peer (conversational). However, the main focus is on interactive retrieval (client-server) applications running on limited resource set-top-units involving asymmetrical data interchange with real-time audiovisuals on the downstream channel.

The coded representation defined by this part of ISO/IEC 13522 specialises the coded representation defined by ISO/IEC 13522-5. Especially, this part of ISO/IEC 13522 defines the coded representation for the OriginalContent attribute of the MHEG-5 InterchangedProgram class. In addition, this part of ISO/IEC 13522

defines the Applet class; this subclass of InterchangedProgram features the ability to manage its own display and interaction, by delegation from the engine.

The resulting coded representation is

- compatible with that defined by ISO/IEC 13522-5;
- appropriate for execution on a set-top-unit with the same minimal resource constraints as expressed by ISO/IEC 13522-5.

This part of ISO/IEC 13522 specifies

- the interchange format for the OriginalContent attribute of the MHEG-5 InterchangedProgram class;
- the semantics of this coded representation;
- the coded representation and semantics of the Applet class;
- the semantic extensions to the MHEG-5 engine behaviour described by ISO/IEC 13522-5;
- the semantic restrictions on the MHEG-5 interchange format described by ISO/IEC 13522-5;
- the MHEG-5 API, which allows the code of an InterchangedProgram object to call upon the MHEG-5 engine's presentation functionality;
- the provisions for interworking between the MHEG-5 engine execution model and the execution model that underlies the program content interchange format.

MHEG engines are system of application components that handle, interpret and present MHEG objects. This part of ISO/IEC 13522 specifies the semantics of the MHEG-6 coded representation. These semantics are defined in terms of minimum requirements on the behaviour of MHEG-6 engines.

This part of ISO/IEC 13522 is applicable to all applications that interchange multimedia and hypermedia information.

2 Normative references

2.1 International standards

The following standards contain provisions which, through reference in this text, constitute provisions of this part of ISO/IEC 13522. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this part of ISO/IEC 13522 are encouraged to investigate the possibility of applying the most recent editions of the standards indicated below. Members of ISO and IEC maintain registers of currently valid International Standards.

ISO/IEC 646:1991, *Information technology - ISO 7-bit coded character set for information interchange.*

ISO/IEC 8824-1:1995, *Information technology - Abstract Syntax Notation One (ASN.1): Specification of basic notation.*

ISO/IEC 8825-1:1995, *Information technology - ASN.1 encoding rules: Specification of Basic Encoding Rules (BER), Canonical Encoding Rules (CER) and Distinguished Encoding Rules (DER).*

ISO/IEC 10646-1:1993, *Information technology - Universal Multiple-Octet Coded Character Set (UCS) - Part 1: Architecture and Basic Multilingual Plane.*

ISO/IEC 13522-5:1997, *Information technology - Coding of multimedia and hypermedia information - Part 5: Support for base-level interactive applications.*

2.2 Referenced specifications

All references in this subclause were correct at the time of approval of this part of ISO/IEC 13522. The provisions of the referenced specifications, as identified in this subclause, are valid within the context of this part of ISO/IEC 13522. The reference to a specification within this part of ISO/IEC 13522 does not give it any further status within ISO/IEC; in particular, it does not give the referenced specification the status of an International Standard.

Lindholm, Tim and Yellin, Frank (September 1996), *The Java™ Virtual machine specification*. ISBN: 0-201-63452-X, Addison-Wesley Publishing Co.: Reading, Massachusetts.

Gosling, James, Yellin, Frank and the Java team (May 1996), *The Java™ Application Programming Interface, Volume 1: Core Packages*. ISBN: 0-201-63453-8, Addison-Wesley Publishing Co.: Reading, Massachusetts.

3 Terms and definitions

For the purposes of this part of ISO/IEC 13522, the terms and definitions given in ISO/IEC 13522-5 and the following terms and definitions apply.

3.1 applet

autonomous program that can be run only within a host framework

3.2 application class

JVM class entirely implemented in JVM code and interchanged as part of an MHEG-6 application

3.3 application programming interface (API)

boundary across which a software application uses facilities of programming languages to invoke software services

3.4 attribute

named, typed association between an object and a value, declared as part of the interface of a class:

- a) MHEG-5 attribute (see ISO/IEC 13522-5);
- b) attribute of a JVM class (see 2.2)

3.5 class

abstract definition of the data (attributes) and behaviours common to a set of interchanged information objects:

- a) MHEG-5 class (see ISO/IEC 13522-5);
- b) JVM class (see 2.2)

3.6 exception

signal that is raised when an exceptional condition occurs during the performance of the request to an operation; especially, JVM exception (see 2.2)

3.7 hypermedia, adj.

featuring access to monomedia and multimedia information by interaction with explicit links

3.8 instance

object that features the attributes and behaviours of a specified class

3.9 interface

description of a set of operations that a client may request of an object:

- a) application programming interface;
- b) JVM interface (see 2.2)

3.10 Java^{TM1} Virtual Machine (JVM)

the virtual machine defined by *The JavaTM Virtual machine specification* (see 2.2), used as the interchange representation and execution model for the OriginalContent attribute of MHEG-6 InterchangedProgram objects

3.11 method

operation defined by a class; especially, JVM method (see 2.2)

3.12 MHEG-5 API

the API that defines the byte codes used by the OriginalContent of an MHEG-6 InterchangedProgram to access the attributes and control the behaviour of MHEG-5 objects

3.13 MHEG-5 InterchangedProgram object

MHEG-5 object that provides means to invoke a processing unit represented as interpreted or executable code consisting of sequences of instructions

3.14 MHEG-5 object

coded representation of an instance of an MHEG-5 class

3.15 MHEG-6, adj.

conforming to the provisions of this part of ISO/IEC 13522

3.16 MHEG-6 Applet object

instance of the Applet class defined in Clause 8

3.17 MHEG-6 application

application that involves the interchange, within itself or with another application, of MHEG-5 objects and of programs as the OriginalContent attribute of MHEG-5 InterchangedProgram objects, according to the representation defined by this part of ISO/IEC 13522

3.18 MHEG-6 engine

process or set of processes that can interpret MHEG-6 objects (including JVM programs) according to the provisions of this part of ISO/IEC 13522

3.19 MHEG-6 InterchangedProgram object

MHEG-5 InterchangedProgram object that conforms to the provisions of this part of ISO/IEC 13522

3.20 MHEG-6 object

MHEG-5 object that conforms to the semantic extensions defined by Clause 7, or object of the Applet class defined by Clause 8

3.21 MHEG-6 profile

profile of this part of ISO/IEC 13522

3.22 MHEG-6 program

list of JVM classes that are included or referenced by the OriginalContent attribute of an MHEG-6 InterchangedProgram object

¹ Java is a trademark owned by Sun Microsystems, Inc.

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